

**City of Beaumont**  
**Prior Year CIP Projects 2016-2022**

<b>Project #</b>	<b>Project Name</b>	<b>Budget Allocation</b>	<b>Status</b>	<b>Funding Source</b>
2019-013	Wastewater Master Plan	\$ 350,000		WW Funds
2019-018	PLC Upgrade Design	\$ 50,000		WW Funds
R-03	Annual Citywide Street Rehabilitation and Maintenance 20/21	\$ 2,141,201		Measure A
R-04	Annual Citywide Street Rehabilitation and Maintenance 20/21	\$ 1,436,733		SB1
R-05	2020 Mid Year Street Enhancement Program	\$ 3,500,000		General Fund
R-06	2021 Mid Year Street Enhancement Program	\$ 2,000,000		General Fund
R-08	Annual Citywide Street Rehabilitation and Maintenance 21/22	\$ 1,060,000		Measure A
R-09	Annual Citywide Street Rehabilitation and Maintenance 21/22	\$ 863,763		SB1
R-10	Citywide Street Improvements 21/22 - CDBG	\$ 130,000		CDBG Grant
R-14	Annual Citywide Street Rehabilitation and Maintenance 22/23	\$ 604,800		Measure A
R-15	Annual Citywide Street Rehabilitation and Maintenance 22/23	\$ 892,435		SB1
R-16	Citywide Street Improvements 22/23 - CDBG	\$ 130,000		CDBG Grant
R-18	Mid Year Street Enhancement Program 2022	\$ 1,907,200		General Fund
P-02	Rangel Park Splash Park	\$ 500,000		Neighborhood DIF
P-01	Stewart Park Splash Park	\$ 1,145,000		Community Park DIF
P-03	Nicklaus Park Splash Park	\$ 850,000		Neighborhood DIF
P-06	Sports Park Support Building for Leagues	\$ 300,000		Recreation Facilities DIF
P-07	Nicklaus Park Support Building for Leagues	\$ 300,000		Recreation Facilities DIF
P-08	Nicklaus Park Skate Park	\$ 300,000		Recreation Facilities DIF
P-11	Rangel Park - Ball Field Lights, Electrical and Playground	\$ 867,213		CFD, CDBG
P-12	Playground Shade Covers - Phase 2	\$ 250,000		CFD
P-15	Memorial Park Plaza Cameras	\$ 50,000		General Fund
PS-01	New Police Station Feasibility Study	\$ 162,633		Police Facilities Mitigation DIF
CD-01	SB2 Grant - Housing Code Updates	\$ 160,000		Grant
F-01	City Hall Landscaping and Painting	\$ 250,000		General Fund
ISFB-05	Fire Station 66 - HVAC	\$ 49,399		ISFB
ISFB-06	Police Station - HVAC	\$ 157,791		ISFB