

December 5, 2023

City of Beaumont 550 E. 6th Street, Beaumont, Ca 92223

Attn: ROBERT L. VESTAL Director of Public Works |City Engineer

Re: Private Street in Altis Homeowners Association

To whom it may concern:

This letter is confirmation that the streets, curbs, and sidewalks in tract 31470-3, 31470-4, 31470-5 and 31470-6 are owned and maintained by the Altis Master Association. There are no DRE bonds in place.

Thanks so very much and have a wonderful day.

Sincerely,

Totatte Sagmario

Board of Directors (Altis Master Association 1555 Skystone Way Beaumont, CA 92223



December 15, 2023

City of Beaumont 550 E. 6th Street, Beaumont, Ca 92223

Attn: ROBERT L. VESTAL Director of Public Works |City Engineer

Re: Private Street in Oak Valley II Community Association

To whom it may concern:

This letter is confirmation that the streets, curbs, and sidewalks in tracts 31288, 31288-4 and 31288-5 are owned and maintained by the Oak Valley II Community Association. All street related DRE bonds have been exonerated with the Association's approval.

Thanks so very much and have a wonderful day.

Sincerely,

DocuSigned by: Valerie Raboin -2EBEE7C2D924496...

Community Manager, CCAM, CMCA For the Board of Directors Oak Valley II Community Association 1250 Corona Pointe Ct Suite 404 Corona, CA 92879

Tournament Hills COMMUNITY ASSOCIATION

December 5, 2023

City of Beaumont 550 E. 6th Street, Beaumont, Ca 92223

Attn: ROBERT L. VESTAL Director of Public Works |City Engineer

Re: Private Street in Tournament Hills Community Association

To whom it may concern:

This letter is confirmation that the streets, curbs, and sidewalks in tracts 36307 and 36307-1 will be owned and maintained by the Tournament Hills Community Association. There are currently two DRE bonds in place for street completion, see attached.

Thanks so very much and have a wonderful day.

Sincerely,

Jojette Sorgmand Board of Directors

Board of Directors () Tournament Hills Community Association 1250 Corona Pointe Ct Suite 404 Corona, CA 92879